





Dynamical study of the MW Nuclear Stellar <u>Cluster and its Secular Evolution</u>

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in coll. with

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Nuclear Stellar Clusters

$M \sim 10^{6-7} M_{\odot} \qquad L \sim 10^{6-7} L_{\odot} \qquad R_{hl} \sim 2-5 \ pc \qquad \rho \sim 10^{6-7} M_{\odot} \ pc^{-3}$

The densest stellar systems in the Universe

- Old (> 1 Gyr) and young (< 100 Myr) stellar population
- Stars do not share a common birth
- Two competing models of formation:

Dissipative scenario

"in-situ model"

(Bekki, 2007)

Dissipationless scenario

"dry merging model"

(Capuzzo Dolcetta,1993)

There are many observational evidence favoring the dry merging model (Arca Sedda & Capuzzo Dolcetta, 2014/2016)

(*Minniti et al., 2016*)

(Brandt & Kocsis, 2015)

State of Art

Only few works concerning the NSC secular evolution!

NSC dynamics cannot be followed with high precision, direct summation available N-body codes!

See Taras's talk

Scientific Challenge!!

HiGPUs

A fully parallel, high precision, N-body code running on hybrid computing platforms

R. Capuzzo-Dolcetta^a, M. Spera^a, D. Punzo^a (2013)

^aDep. of Physics, Sapienza, University of Roma, P.le A. Moro 1, Roma, Italy

up to 10 millions stars

NBODY6++GPU: ready for the gravitational million-body problem

Long Wang,^{1,2*} Rainer Spurzem,^{3,4,5,1} Sverre Aarseth,⁶ Keigo Nitadori,⁷ Peter Berczik,^{3,4,5,8} M. B. N. Kouwenhoven^{1,2} and Thorsten Naab⁹ (2015)



Nbody6++gpu

Our Project

<u>What:</u>

Dynamical secular evolution of the MW NSC

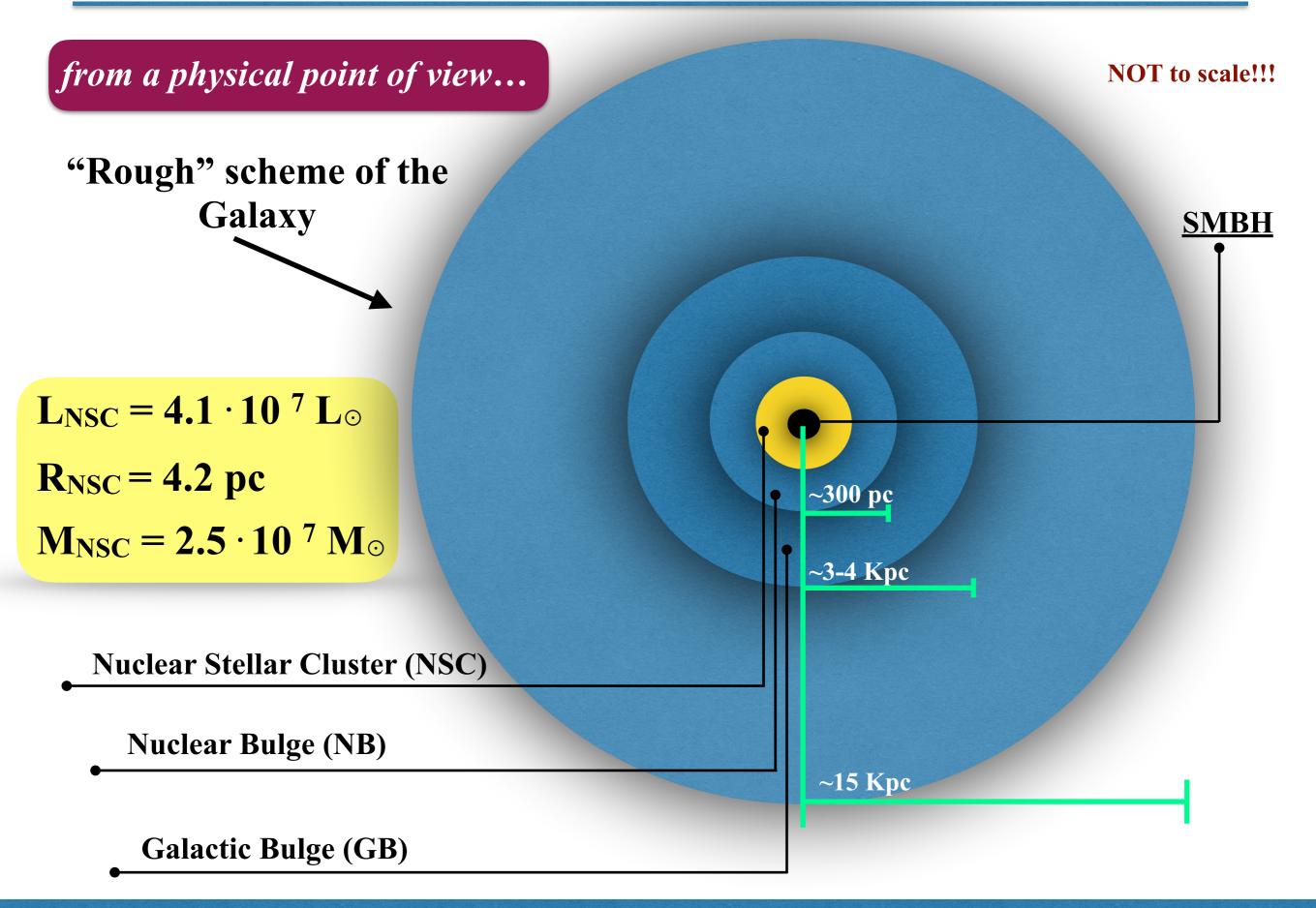
How:

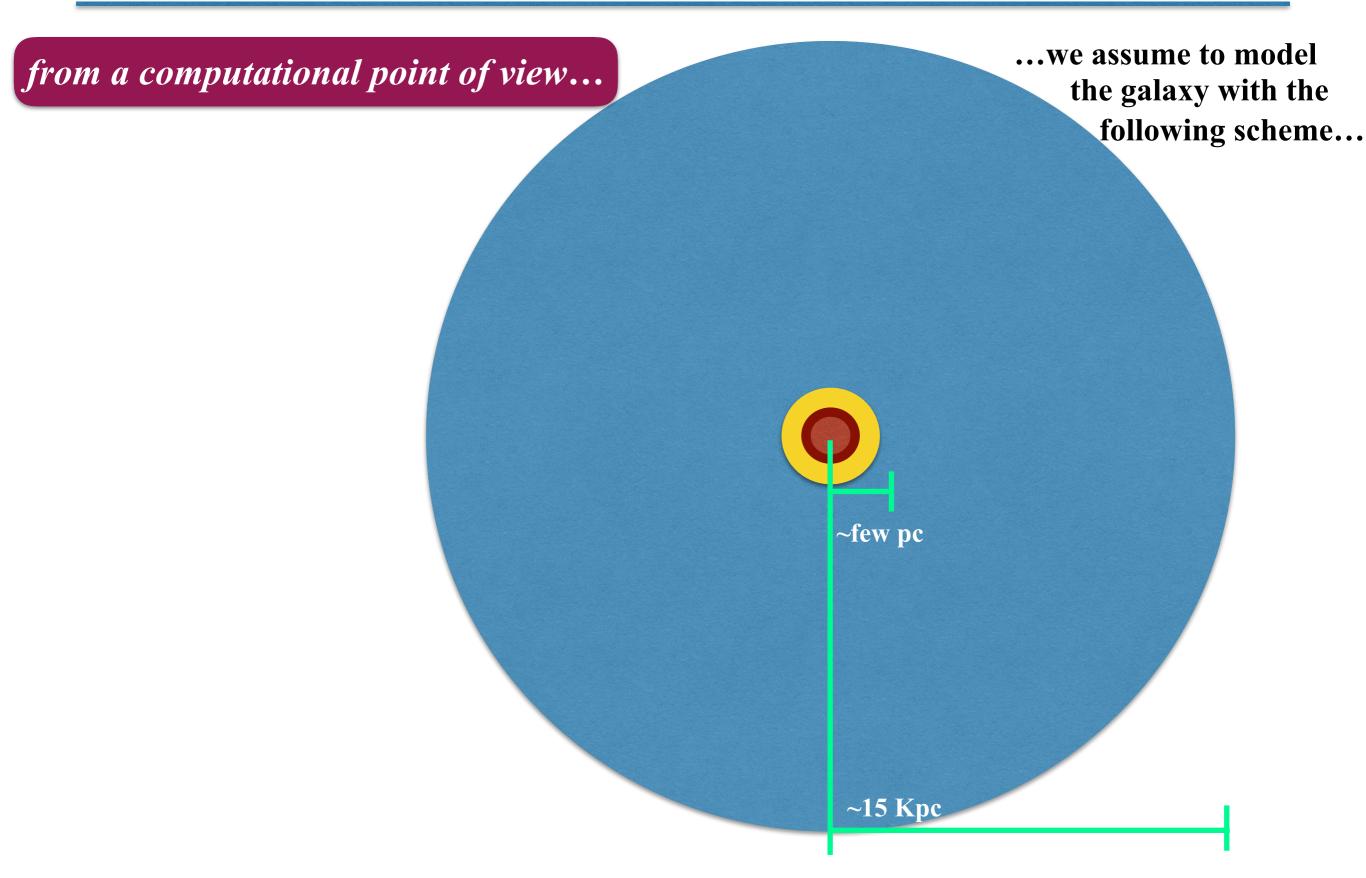
Direct N-body simulations carried out with NBODY6++gpu /HiGPUs crucial point of our work!!!

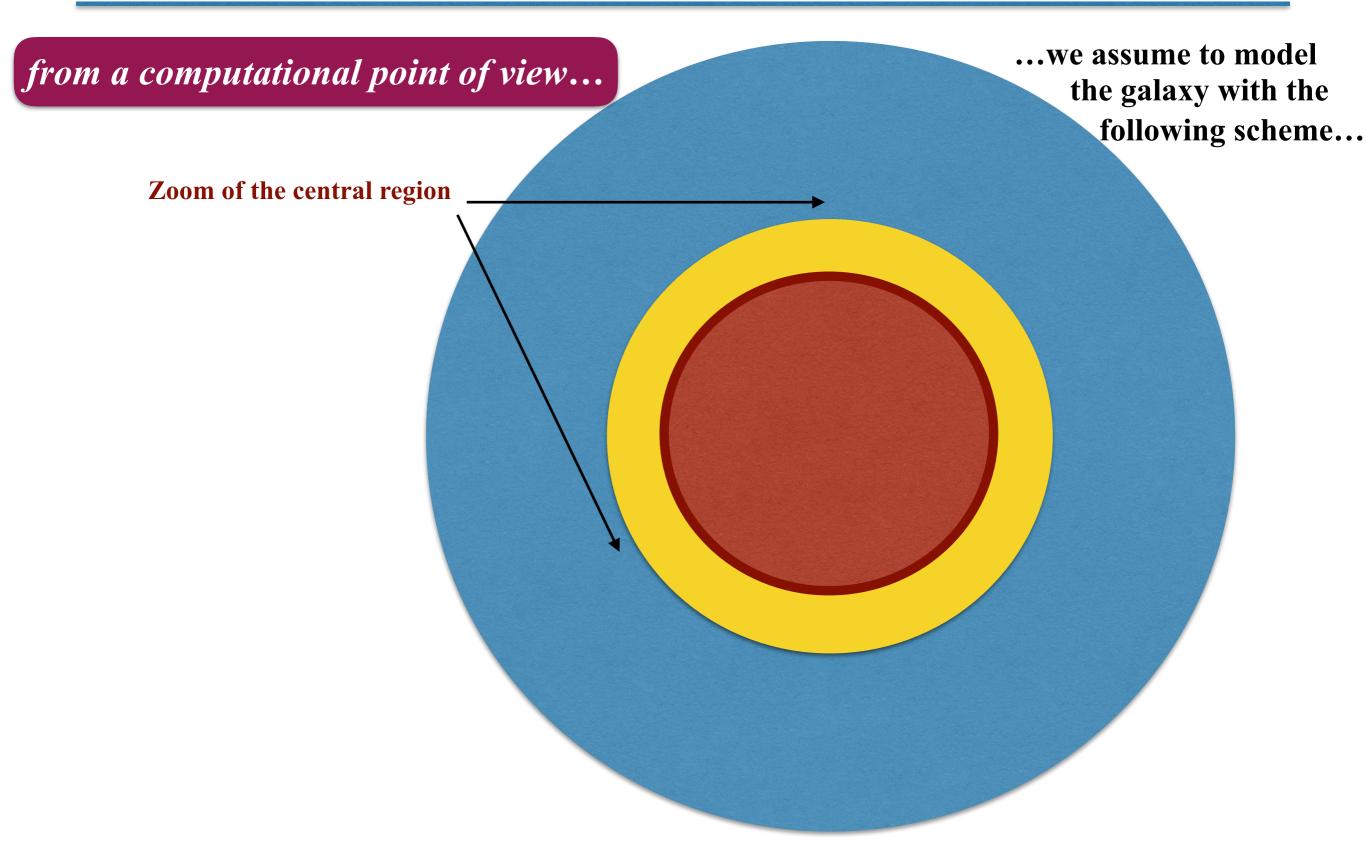
Goals:

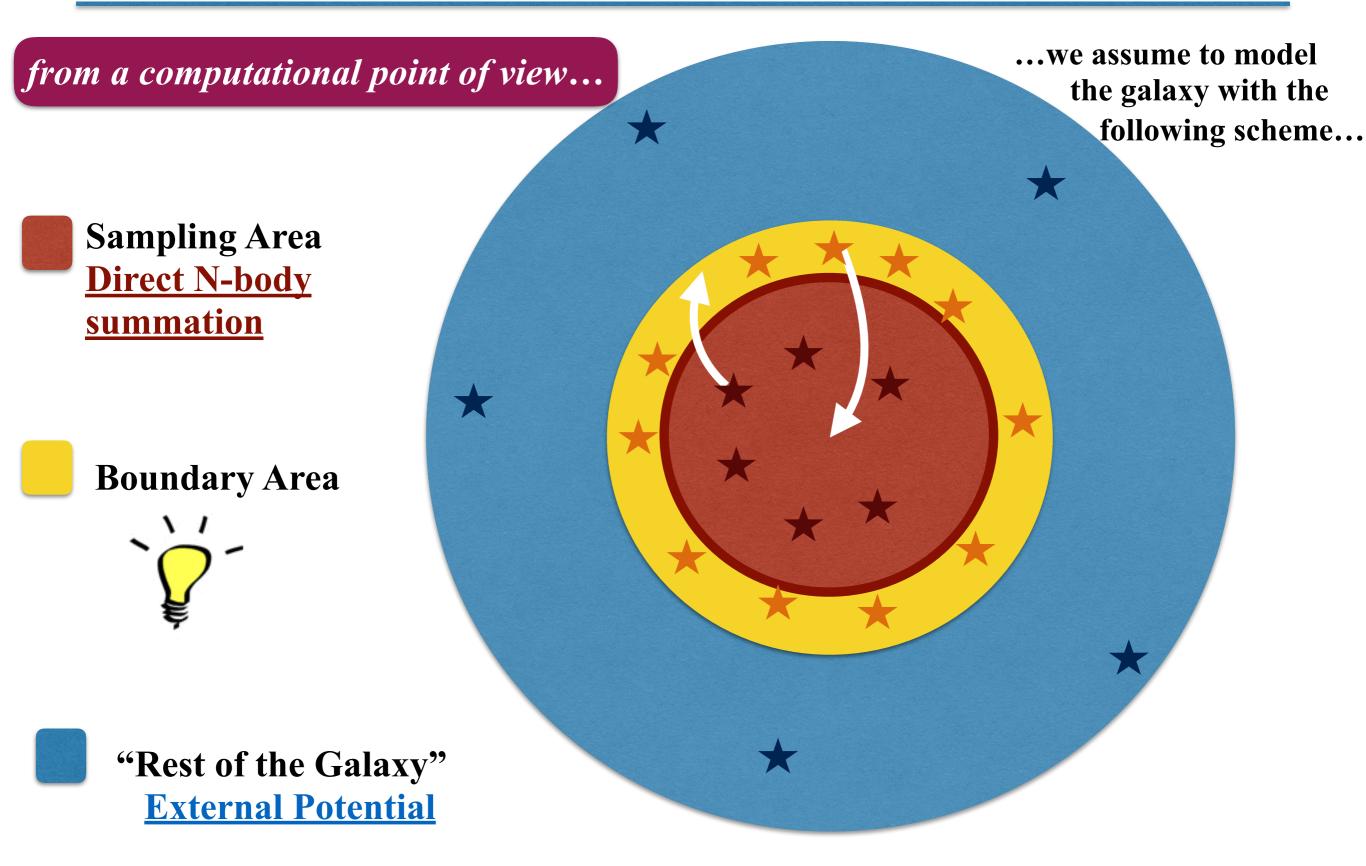
Investigation of the NSC evolution towards Relaxation

Core collapse (CC) may occur in the NSC? Can the binary content of the NSC prevent the CC?









Our Strategy

NSC already formed (dry-merging model)

Direct N-body simulations without any scaling

- Direct n-body approach for the stars which belong to the <u>sampling</u> area
- Special dynamical treatment (***) of stars that cross the <u>boundary</u> area (incoming-outcoming)
- Taking into account external components of the galaxy as an <u>external</u> <u>potential</u>

(***) suitable modifications of routines in Nbody6++gpu & HiGPUs

Thank you!